

Programmera IO-kamrater

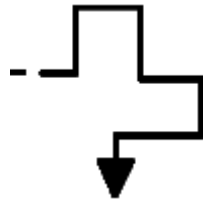
1. Ta ett kort.



2. Titta på kortet.



3. Hitta kortets IO-kamrat.



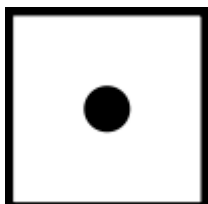
4. Skriv eller lägg pilar.



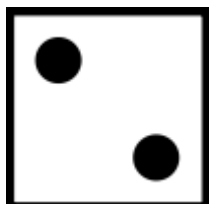
5. Visa din färdiga kod för din lärare eller en kompis.



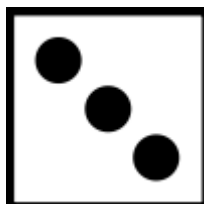
1



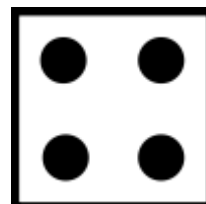
2



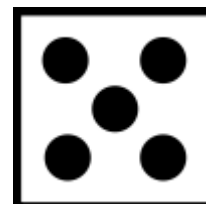
3



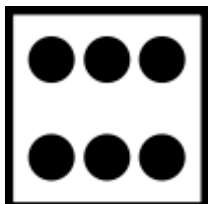
4



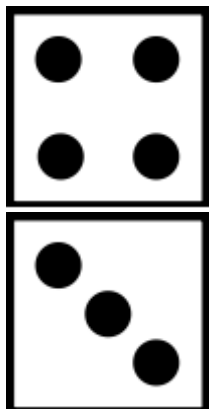
5



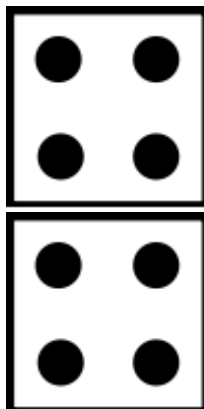
6



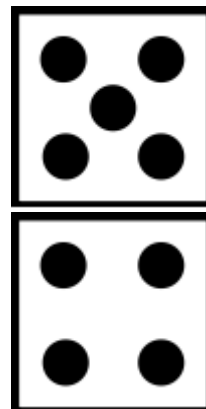
7



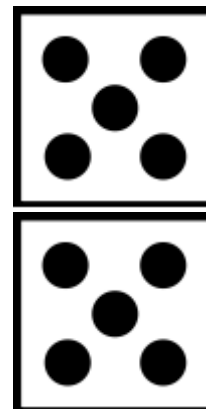
8



9



10



Start							3
			6				
0						7	
	2						
			8				
					1		
	4						
9							5